

BATTLETECH

FIRESTORM

Assault Class Mech Specifications



Chassis	Awesome	Zeus	Deimos	Masakari	Templar	Cyclops	Highlander	Madcat Mk II	Mauler	Hauptmann IIC	Atlas	Daishi	Chassis
Model	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Model
Weight (tons)	80	80	85	85	85	90	90	90	90	95	100	100	Weight (tons)
External Armor Type	Standard	Ferro	Reactive	Ferro	Standard	Ferro	Standard	Reflective	Ferro	Standard	Standard	Standard	External Armor Type
Internal Armor Type	Standard	Standard	Endo	Standard	Endo	Standard	Standard	Endo	Standard	Standard	Standard	Standard	Internal Armor Type
Armor Points	521	505	635	549	542	628	562	695	560	668	840	712	Armor Points
Technology	Inner Sphere	Inner Sphere	Clan	Clan	Inner Sphere	Inner Sphere	Inner Sphere	Clan	Inner Sphere	Clan	Inner Sphere	Clan	Technology
Class	Assault	Assault	Assault	Assault	Assault	Assault	Assault	Assault	Assault	Assault	Assault	Assault	Class
SubSystems	LA	LA	LA	LA	LA	Beagle LA	LA	LA	LA	LA	LA	LA	SubSystems
	AMS		AMS		Jump Jets AMS		Jump Jets AMS	Jump Jets		ECM		AMS	
Flush	8	8	8	8	8	8	8	8	8	8	8	8	Flush
Heat Sinks	28	22	17	15	25	16	17	17	11	20	17	21	Heat Sinks
Top Speed Normal (kph)	85.03	85.03	89.78	89.06	89.03	82.80	77.00	83.02	75.02	64.04	69.05	66.02	Top Speed Normal (kph)
Top Speed Gimped (kph)	26.39	23.33	27.22	27.68	24.66	23.33	22.32	23.26	23.94	19.33	20.81	19.30	Top Speed Gimped (kph)
Acceleration (meters/sec)	7.41	7.41	7	5	9.41	5.75	6.41	5.6	5.75	4.06	4.38	4.06	Acceleration (meters/sec)
Deceleration (meters/sec)	11.11	11.11	9.46	8	15.11	8.63	9.11	8.39	8.63	6.09	6.56	6.09	Deceleration (meters/sec)
Turn Rate (per sec)	0.44°	0.44°	0.39°	0.44°	0.44°	0.39°	0.44°	0.39°	0.44°	0.44°	0.35°	0.35°	Turn Rate (per sec)
Twist Range	320°	320°	320°	320°	320°	320°	320°	320°	320°	320°	320°	320°	Twist Range
Twist Speed (per sec)	40°	40°	40°	40°	40°	40°	40°	40°	40°	40°	40°	40°	Twist Speed (per sec)
Weapons	Head S1	Small Pulse		C LRM 15 (16)		Medium Pulse		C LRM 15 (16)		C ER Small C Ultra AC 20 (16)	Medium AC 20 (10)	C Streak 6 (15) C Streak 6 (15)	Head S1
	S2			C LRM 15 (16)				C LRM 15 (16)			SRM 6 (15)		S2
	LA	Ultra AC 5 (40)	ER PPC	C Ultra AC 2 (45) C Ultra AC 2 (45) C Ultra AC 2 (45)	C Gauss Rifle (16)	Medium Pulse PPC	Medium Pulse Medium	Gauss Rifle (16)	C Ultra AC 5 (40) C Ultra AC 5 (40)	Gauss Rifle (16)	C Medium Pulse C Large Pulse	Medium C Gauss Rifle (16)	LA
	RA	ER PPC	Medium Pulse LRM 15 (16)	C Ultra AC 2 (45) C Ultra AC 2 (45) C Ultra AC 2 (45)	C Ultra AC 2 (45) C Ultra AC 2 (45)	Medium Pulse AC 20 (15)	Medium Pulse Medium	Medium Pulse Medium Pulse	C Ultra AC 5 (40) C Ultra AC 5 (40)	Gauss Rifle (16)	C Medium Pulse C Large Pulse	Medium C Large Pulse C Large Pulse	RA
	LT	ER PPC	Medium Pulse	C ER Medium	C LRM 10 (24) C LRM 10 (24)	Medium Pulse Medium Pulse (Rear) MG (200)	LRM 10 (24)	SRM 6 (30) SRM 6 (30)	C ER Small C MG (200)	Streak 4 (25) LRM 5 (24) LRM 5 (24) LRM 5 (24)	C Streak 2 (50)	Streak 2 (50) LRM 20 (12)	LT
	RT	ER PPC	Medium Pulse Medium Pulse (Rear)	C ER Medium	C ER Medium C ER Medium	Medium Pulse Medium Pulse (Rear) MG (200) SRM 4 (25)	Gauss Rifle (16)	Medium Pulse Medium Pulse	C ER Small C MG (200)	Streak 4 (25) LRM 5 (24) LRM 5 (24) LRM 5 (24)	C Streak 2 (50)	Streak 2 (50)	RT
	CT	LRM 5 (24)	ER Large				SRM 4 (25)		C ER Small C ER Small		Medium		CT
Comments	Do NOT place in rookie mission	Do NOT place in rookie mission	MekTek	Do NOT place in rookie mission	Do NOT place in rookie mission	MekTek	Do NOT place in rookie mission	Do NOT place in rookie mission	Do NOT place in rookie mission	Do NOT place in rookie mission	Do NOT place in rookie mission	Do NOT place in rookie mission	Comments

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